

What is a Category? Sheaf? Topos? Semantics?

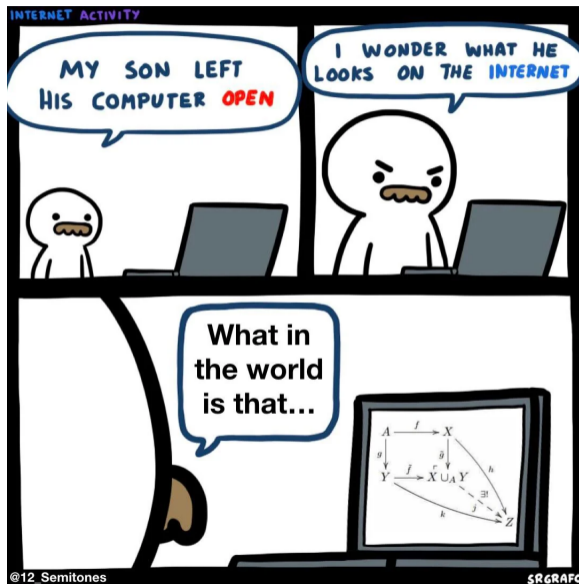
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Proof and Computation
September 20, 2024

What we hope to achieve

- Professor Coquand's talk had a high barrier to entry
- Explain some motivation / intuition for Categories / Sheaves / Toposes
- Introduce the definitions
- Say what these things are used for
- My contribution: Categories & Sheaves
- Apologies: these slides were rushed

What is a Category?

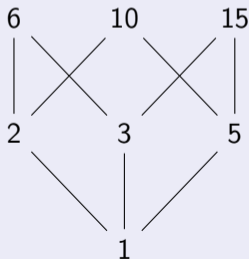


Preorders

Definition

A **pre-order** / **quasi-order** (poset) is a pair (P, \leq) where:

- P is a set, and
- \leq is a binary relation on P that is:
 - ▶ Reflexive: $\forall x \in P, x \leq x$,
 - ▶ Transitive: $\forall x, y, z \in P, (x \leq y \text{ and } y \leq z) \implies x \leq z$.



Proof relevant Posets

A Category is a Poset with evidence – Alex Kavvos

- A proposition $x \leq y$ should have a proof $p : x \leq y$
- It might have more than one
- Reflexivity becomes that for any x , there is a proof of it

$$x \mapsto \text{id}_x : x \leq x$$

- Transitivity says there is a way to combine evidence

$$p : x \leq y, q : y \leq z \mapsto q \circ p : x \leq z$$

- These constructions should interact sensibly

Categories

Definition (Category)

A *category* \mathcal{C} consists of a collection of *objects* A, B, C, \dots and a collection of *arrows* f, g, h, \dots such that

- Any arrow $f : \text{dom}(f) \rightarrow \text{cod}(f)$ has two objects $\text{dom}(f)$ and $\text{cod}(f)$.
- Given two compatible arrows $f : B \rightarrow C$, $g : A \rightarrow B$, there is a *composite arrow* $f \circ g : A \rightarrow C$.
- There is an *identity arrow* for every object A , $\text{id}_A : A \rightarrow A$.
- \circ is associative: $f \circ (g \circ h) = (f \circ g) \circ h$,
- and the id_A are identities for composition: $f \circ \text{id} = f = \text{id} \circ f$

Categories (Examples)

Example

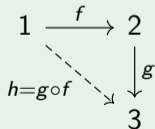
Most mathematical objects can be bundled into categories: **Set**, **Rel**, **Vect $_{\mathbb{K}}$** , ...

Example

Various objects can be thought of as categories: monoids, posets, ...

Example (3)

You can freely generate categories from graphs



Monotone functions

Once you have an object, you should ask “what are the morphisms between them?”

Definition (Monotone Functions)

A function $f : (P, \leq_P) \rightarrow (Q, \leq_Q)$ between two posets (P, \leq_P) and (Q, \leq_Q) is called *monotone* (or *order-preserving*) if:

$$\forall x, y \in P, x \leq_P y \implies f(x) \leq_Q f(y).$$

What happens when we add evidence?

Monotone Functions with Evidence

- We still send objects to objects $x \mapsto f(x)$
- but need to send proofs $p : x \leq y$ to proofs $f(p) : f(x) \leq f(y)$
- and we should do something sensible with id and \circ
- we have two proofs $\text{id}_{f(x)}, f(\text{id}_x) : f(x) \leq f(x)$. Make them equal!
- and if we have proofs $p : x \leq y, g : y \leq z$, there are two proofs $f(q \circ p), f(q) \circ f(p) : f(x) \leq f(z)$. Make them equal!

Functors

Definition (Functor)

A *functor* $F : \mathcal{C} \rightarrow \mathcal{D}$ between categories \mathcal{C} and \mathcal{D} is a pair of mappings on objects and arrows such that

- Given any \mathcal{C} -object X , $F(X)$ is a \mathcal{D} -object.
- Given any \mathcal{C} -arrow $f : A \rightarrow B$, $F(f) : F(A) \rightarrow F(B)$ is a \mathcal{D} -arrow.
- $F(f \circ g) = F(f) \circ F(g)$
- $F(\text{id}_A) = \text{id}_{F(A)}$

Functor Examples

- Identity Functor
- Forgetful Functors
- Forgetful Functors
- Polynomial Functors
- Hom Functors
- Group Actions
- Automata (Quentin's Lightning Talk)
- Most things topologists care about
 - ▶ Fundamental Group
 - ▶ Homology
 - ▶ One Point Compactification
 - ▶ ...

Thinking Categorically

Arrows are more important than Objects – Every Category Theorist

Problem: How to define useful structures only by looking at arrows?

Case Study: Products

Categorical Definitions: Products

(A, B)

$$\begin{array}{ccccc} & & P & & \\ & f \swarrow & & \searrow g & \\ A & \xleftarrow{\pi_A} & A \times B & \xrightarrow{\pi_B} & B \end{array}$$



Categorical Definitions: Products

- When we have a pair (x, y) we want to be able to get at the x and y .
- In **Set**, we have projection functions $\pi_X : X \times Y \rightarrow X$, $\pi_Y : X \times Y \rightarrow Y$
- We can compose these with functions that output pairs $u : P \rightarrow X \times Y$

$$\pi_X \circ u : P \rightarrow X$$

$$\pi_Y \circ u : P \rightarrow Y$$

- Functions into pairs are equivalent to pairs of functions
- Can this help?

Categorical Definitions: Products

Definition (Product)

Let \mathcal{C} be a category and let A, B be objects of \mathcal{C} . A *product* of A and B consists of an object $A \times B$ and arrows $\pi_A : A \times B \rightarrow A$, $\pi_B : A \times B \rightarrow B$ which is *universal*.

This means that for any other triple $(P, f : P \rightarrow A, g : P \rightarrow B)$ there exists a *unique* map making the following diagram commute.

$$\begin{array}{ccccc} & & P & & \\ & \swarrow f & \vdots u & \searrow g & \\ A & \xleftarrow{\pi_A} & A \times B & \xrightarrow{\pi_B} & B \end{array}$$

Products are unique up to unique isomorphism.

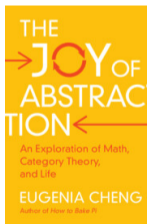
Categorical Definitions: Products

Not all pairs of objects in a category have products and those that do don't necessarily “look like” pairs

- Set – the usual Cartesian product
- Group – direct product of groups
- Top – the product space
- Graphs – tensor product of graphs
- Rel – disjoint union of relations
- A poset – the meet of two objects
- ...

Some Resources

- [27 Unhelpful Facts About Category Theory](#) – Oliver Lugg
- [Category Theory in Context](#) – Emily Riehl
- [Basic Category Theory](#) – Tom Leinster
- [Seven Sketches in Compositionality](#) – Brendan Fong, David Spivak
- [The Joy of Abstraction](#) – Eugenia Cheng (Not Free)



Break for Questions



What is a Sheaf?

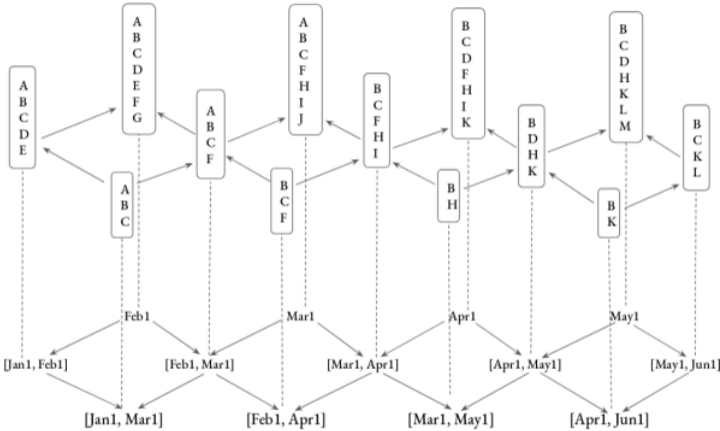


Figure: Example 56 – Sheaf Theory Through Examples

Scaring Undergrads in Analysis (Manifolds)

Definition 2.5.1. Let $k \leq n \in \mathbb{N}$. A k -dimensional smooth manifold (abbreviated as smooth k -manifold) in \mathbb{R}^n is a subset M of \mathbb{R}^n along with a family $(\Phi_i)_{i \in I}$ of smooth embeddings

$$\Phi_i : U_i \rightarrow M$$

called charts, such that $U_i \subset \mathbb{R}^k$ is an open set for each i , $\Phi_i(U_i)$ is relatively open in M (i.e., it is the intersection of an open set in \mathbb{R}^n and M), and

$$M = \bigcup_{i \in I} \Phi_i(U_i).$$

It is oriented if for each $i, j \in I$, if $V_{i,j} := \Phi_i(U_i) \cap \Phi_j(U_j)$ is non-empty, then the maps

$$\Phi_i|_{\Phi_i^{-1}(V_{i,j})} \quad \text{and} \quad \Phi_j|_{\Phi_j^{-1}(V_{i,j})}$$

have the same orientation. The manifold is compact if M is a compact subset of \mathbb{R}^n .

Figure: My Analysis IV Lecture Notes – Aaron Tikuisis

Scaring Undergrads in Analysis (Analytic Continuation)

Definition (Analytic Continuation)

Suppose $f : D \subseteq \mathbb{C} \rightarrow \mathbb{C}$ is an analytic function. f can be *analytically continued* to a region D' which intersects D if there exists an analytic function $g : D' \rightarrow \mathbb{C}$ such that $f = g$ on $D \cap D'$

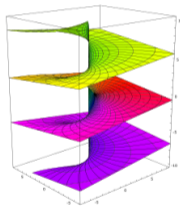


Figure: Riemann Surface of Natural Logarithm – Wikipedia

Global Sections

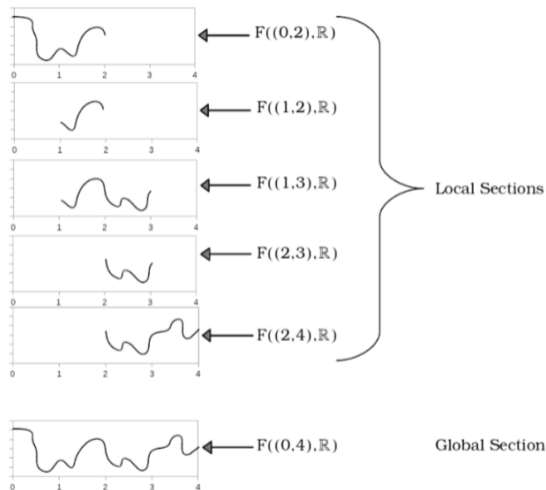


Figure: Example 125 – Sheaf Theory Through Examples

Definition (Sheaf)

A *sheaf* on a topological space X is a presheaf (contravariant functor)

$$\mathcal{F} : \text{Open}(X)^{\text{op}} \rightarrow \text{Sets}$$

satisfying the following properties:

1. **Locality:** Suppose U is an open set, $\{U_i\}_{i \in I}$ is an open cover of U with $U_i \subseteq U$ for all $i \in I$, and $s, t \in \mathcal{F}(U)$ are sections. If $s|_{U_i} = t|_{U_i}$
2. **Gluing:** Suppose U is an open set, $\{U_i\}_{i \in I}$ is an open cover of U with $U_i \subseteq U$ for all $i \in I$, and $\{s_i \in \mathcal{F}(U_i)\}_{i \in I}$ is a family of sections. If $s_i|_{U_i \cap U_j} = s_j|_{U_i \cap U_j}$ for all $i, j \in I$, then there exist a section $s \in \mathcal{F}(U)$ such that $s|_{U_i} = s_i$ for all $i \in I$.

Topological Spaces

Definition (Sheaf)

A *sheaf* on a **topological space** X is a ...

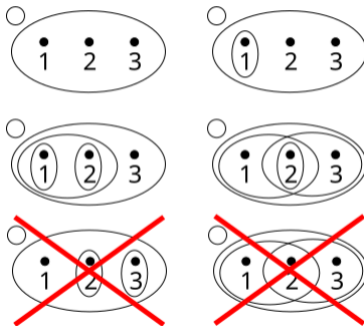


Figure: From Wikipedia

Unravelling the definition

Definition (Sheaf)

A *sheaf* on a topological space X is a **presheaf (contravariant functor)**

$$\mathcal{F} : \text{Open}(X)^{\text{op}} \rightarrow \text{Sets}$$

satisfying Locality and Gluing.

- \mathcal{F} maps each open set U to a set $\mathcal{F}(U)$.
- If $U \subseteq V$, then we have a function $\rho_U^V : \mathcal{F}(V) \rightarrow \mathcal{F}(U)$.
- $\rho_U^U = \text{id}_U$.
- If $U \subseteq V \subseteq W$, then we have a function $\rho_U^W = \rho_V^W \circ \rho_U^V$.
- Sometimes we write $s|_U := \rho_U^V(s)$

Unravelling the definition

Definition (Sheaf)

A *sheaf* on a topological space X is a presheaf $\mathcal{F} : \text{Open}(X)^{\text{op}} \rightarrow \text{Sets}$ satisfying

Locality: Suppose U is an open set, $\{U_i\}_{i \in I}$ is an open cover of U with $U_i \subseteq U$ for all $i \in I$, and $s, t \in \mathcal{F}(U)$ are sections. If $s|_{U_i} = t|_{U_i}$ for all $i \in I$, then $s = t$.

and Gluing.

To see if two objects agree everywhere (globally), check they agree on enough neighbourhoods (locally).

Unravelling the definition

Definition (Sheaf)

A *sheaf* on a topological space X is a presheaf $\mathcal{F} : \text{Open}(X)^{\text{op}} \rightarrow \text{Sets}$ satisfying locality and **Gluing**: Suppose U is an open set, $\{U_i\}_{i \in I}$ is an open cover of U with $U_i \subseteq U$ for all $i \in I$, and $\{s_i \in \mathcal{F}(U_i)\}_{i \in I}$ is a family of sections. If $s_i|_{U_i \cap U_j} = s_j|_{U_i \cap U_j}$ for all $i, j \in I$, then there exist a section $s \in \mathcal{F}(U)$ such that $s|_{U_i} = s_i$ for all $i \in I$.

What Gluing means

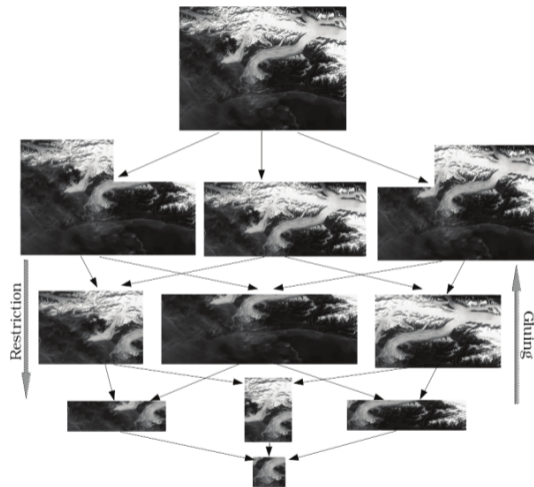


Figure: Example 127 – Sheaf Theory Through Examples

The Definition™

Not so scary is it!

Definition (Sheaf)

A *sheaf* on a topological space X is a presheaf (contravariant functor)

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satisfying the following properties:

1. **Locality:** Suppose U is an open set, $\{U_i\}_{i \in I}$ is an open cover of U with $U_i \subseteq U$ for all $i \in I$, and $s, t \in \mathcal{F}(U)$ are sections. If $s|_{U_i} = t|_{U_i}$
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What are Sheaves for?

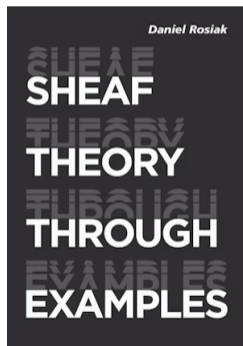
- Sheaves are a way to organise local and global information
- Category of Sheaves on a site (long story) form a Topos
- Sheaves are useful in Algebra for defining Cohomology theories (another long story)
- Everything in Prof. Coquand's talk



Figure: The Simpsons, S05E19

A Book Recommendation

- [Book Website](#)
- it's free



Now to hand you over to Quentin. . .